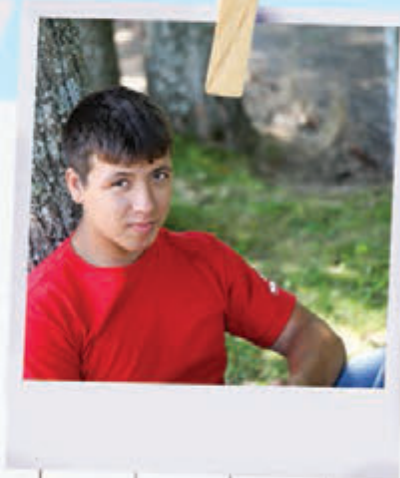


*Become a foster
parent and touch
the life of a child.*

Foster Care &
Family
Placement



Children are our most valuable resource and our future. Protecting our children is our priority, and preserving our families is our tradition.

Stop in at the FCP Indian Child Welfare Department, located in the Family Services Building (5415 Everybody's Rd., Crandon, WI 54520) or call (715) 478-4812 for more information. We look forward to working with you to help make a difference in the community.



FOREST COUNTY
POTAWATOMI
INDIAN
CHILD WELFARE

5415 Everybody's Rd.
Crandon, WI 54520
(715) 478-4812
www.FCPotawatomi.com



FOREST COUNTY POTAWATOMI
INDIAN CHILD WELFARE

Who can apply?

Everyone can apply to become a foster parent. Licensed families provide homes for tribal children in need. You don't have to be a tribal member to take in tribal children. The two license options are Foster Care License or Family Placement License.

Steps for applying

- >>> Contact Forest County Potawatomi Indian Child Welfare (ICW) to receive foster care/family placement applications.
- >>> Complete application form.
- >>> Complete health form.
- >>> Complete background release forms for everyone in household over 12 years of age.
- >>> Bring in completed folder materials, and a worker will schedule your home study.

What forms are needed?

- >>> Foster home and family placement application.
- >>> Health report.
- >>> Request for background check.
- >>> FCP Ordinance and Cultural Agreement.

What is the approval process?

- >>> ICW comes to your home to complete a home study.
- >>> ICW submits the Home Study Narrative and other appropriate documents to FCP Executive Council for approval.
- >>> Each license shall bear the names of the persons licensed, describe the premises included, and state the maximum number of children to be received specifying age and sex.
- >>> FCP Executive Council may impose special conditions and rules on individual licenses where it is deemed necessary in the best interest of a child.

